

7.1

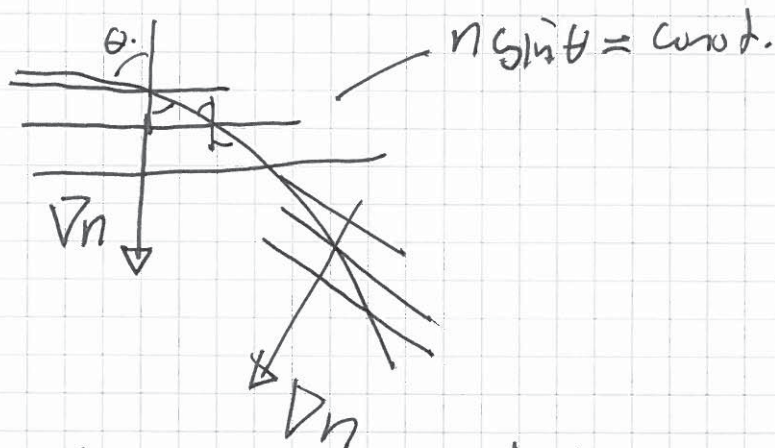
Section (A)

(i) The ray eqns  $\frac{d(n\hat{s})}{ds} = \nabla n$  is the differential eqn. corresponding to the variational problem

$$\delta S = \delta \int_A^B n ds = 0 \iff \text{Fermat's principle of least}$$

time. The ray eqn simply gives the generalized Snell's law, which can be used to determine that the ray always curves towards  $\nabla n$ .

Example



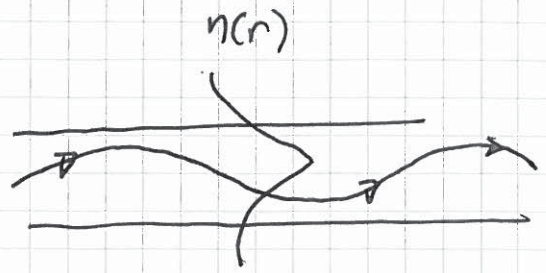
The ray will take the path between A & B that ~~also~~ makes  $\delta \int n ds = 0 \iff$  takes least time, i.e.

follows curve given by soln of  $\frac{d(n\hat{s})}{ds} = \nabla n$

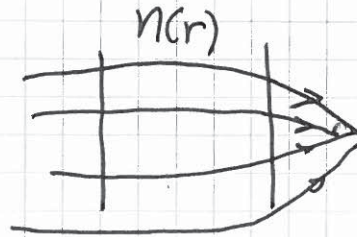
(ii) 3p

## Device / application

\* gradient index fibre  
opt. communication



\* Inhomogeneous lens  
eg. endoscopes



Nature:

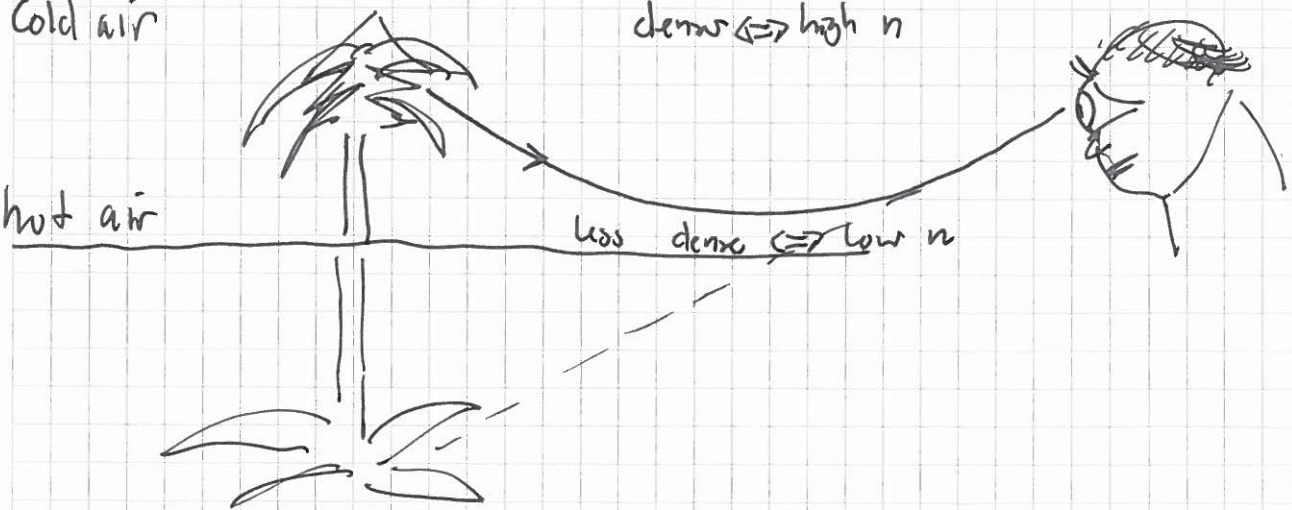
Mirage or "lightspitting"

Cold air

denser  $\Leftrightarrow$  high  $n$

hot air

less dense  $\Leftrightarrow$  low  $n$





A.2

(a)

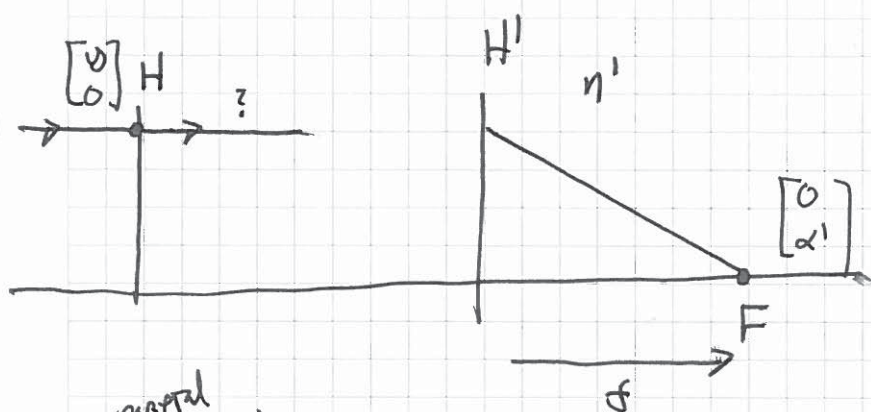
$$M_{HH'} = \begin{bmatrix} 1 & 0 \\ C & \frac{n}{n'} \end{bmatrix} = \begin{bmatrix} A' & B' \\ C' & D' \end{bmatrix}$$

For  $B' = 0 \Leftrightarrow$  imaging

$$M_B = 1 = A'$$

$$M_\alpha = \frac{n}{n'} = D'$$

(b)



Def. of Focal point

parallel ray  
from H

$$\begin{bmatrix} y \\ \alpha \end{bmatrix} = \begin{bmatrix} y \\ 0 \end{bmatrix}$$

want at F ray  $\begin{bmatrix} 0 \\ \alpha' \end{bmatrix}$

$$\Rightarrow \begin{bmatrix} 0 \\ \alpha' \end{bmatrix} = \begin{bmatrix} 1 & f \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ C & \frac{n}{n'} \end{bmatrix} \begin{bmatrix} y \\ 0 \end{bmatrix}$$

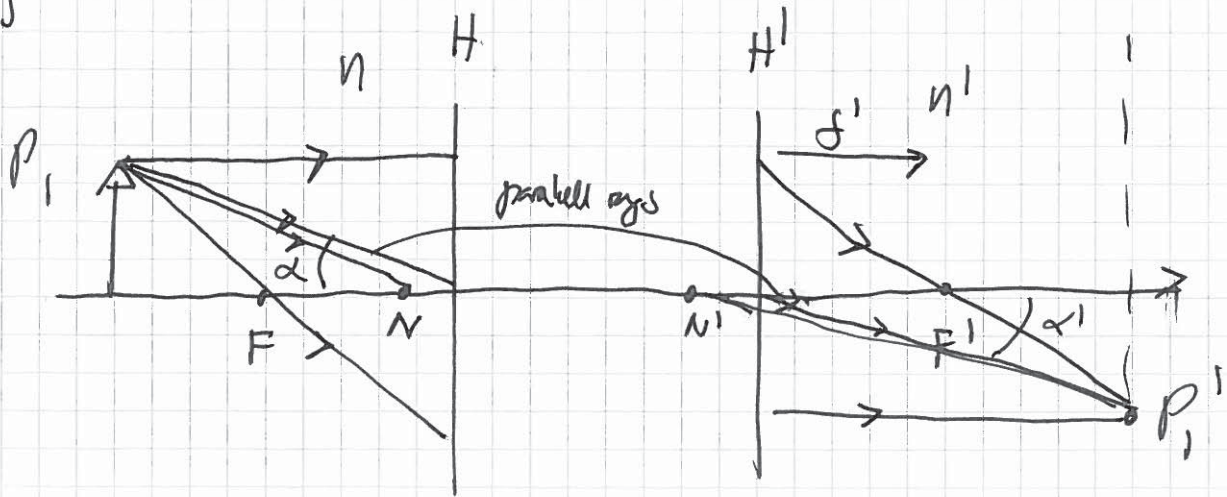
$$\begin{bmatrix} y \\ Cy \end{bmatrix}$$

$$\begin{bmatrix} 0 \\ \alpha' \end{bmatrix} = \begin{bmatrix} y + fCy \\ Cy \end{bmatrix}$$

$$\Rightarrow y = -fCy$$

$$\Leftrightarrow C = -\frac{1}{f} \text{ as required}$$

(b)  
[3P]



$$\frac{\alpha}{\alpha'} = \frac{n}{n'}$$

(c)

$\bar{M}_{oI}$

$$= \begin{bmatrix} 1 & s' \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -\frac{1}{f'} & \frac{n}{n'} \end{bmatrix} \begin{bmatrix} 1 & s \\ 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & s \\ -\frac{1}{f'} & -\frac{s}{f'} + \frac{n}{n'} \end{bmatrix}$$

$$\begin{bmatrix} 1 - s'/f' & s - \frac{s's}{f'} + \frac{s'n}{n'} \\ -\frac{1}{f'} & -\frac{s}{f'} + \frac{n}{n'} \end{bmatrix} = \begin{bmatrix} A' & B' \\ C' & D' \end{bmatrix}$$

For image:  $B' = 0 \Rightarrow s + \frac{s'n}{n'} = \frac{s's}{f'}$  /  $s's$

$$\Rightarrow \frac{n'}{f'} + \frac{n}{s} = \frac{n'}{f'}$$

Further  $A' = M_t =$

$$A_t = M_t = \frac{h'}{h} = 1 - s'/f'$$

$$= 1 - \frac{s'}{n'} \left[ \frac{n'}{s'} + \frac{n}{s} \right] = \underline{\underline{- \frac{s'}{s} \frac{n}{n'}}$$



A3

(a) Show that  $M_{OI} = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} = \begin{bmatrix} m_t & 0 \\ -\frac{1}{f} & m_x \end{bmatrix}$

afocal  $\Leftrightarrow f = \infty$  like telescope.

Imaging system

$$M_{OI} = \begin{bmatrix} 1 & f \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{bmatrix} \begin{bmatrix} 1 & 2f \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{bmatrix} \begin{bmatrix} 1 & f \\ 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & f \\ -\frac{1}{f} & 0 \end{bmatrix}$$

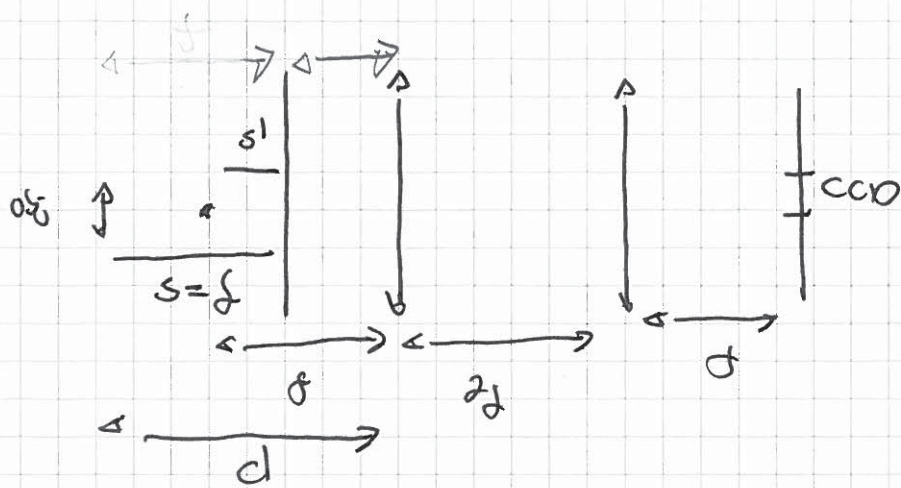
$$\begin{bmatrix} -1 & f \\ -\frac{1}{f} & 0 \end{bmatrix}$$

$$\begin{bmatrix} -1 & f \\ 0 & -1 \end{bmatrix}$$

$$M_{OI} = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$$

QED

(b)



Find virtual image of object through interface liquid-air

This VI must be the object for the 2<sup>nd</sup> system.

$$\Rightarrow \frac{n_2}{s} + \frac{1}{s'} = \frac{1}{f} = 0 \quad f = \infty \text{ for plane interface,}$$

$$\Rightarrow s' = -\frac{s}{n_2} = -\frac{s}{1.5} = -\frac{s}{n'} \quad \text{can be seen from paraxial matrix}$$

$$d = f - \frac{s}{1.5} + f$$

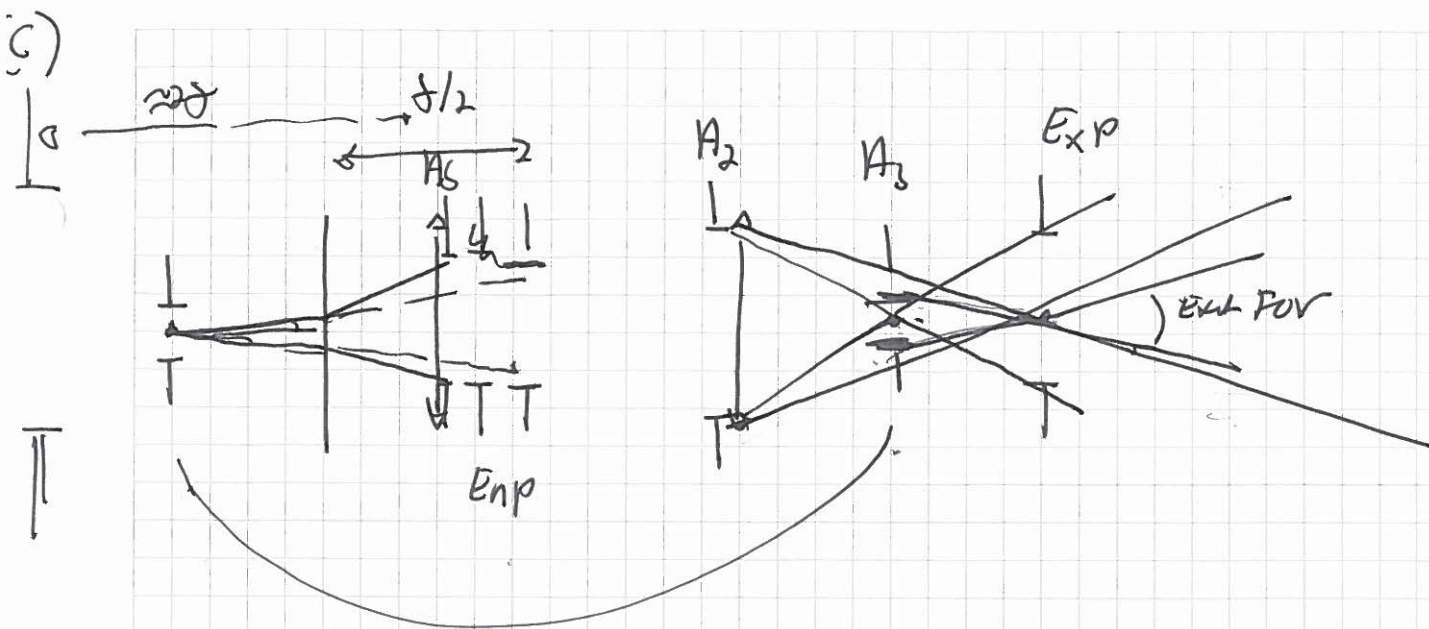
$$= 2f - \frac{s}{n'} \quad , \quad n' = 1.5 \quad -\frac{1}{f} = 0 \quad R \rightarrow \infty$$

$$= f \left( 2 - \frac{1}{3/2} \right) = f \left( \frac{6-2}{3} \right) = f \frac{4}{3} = \underline{\underline{233 \text{ mm}}}$$

obj. - VI

$$M_L = -\frac{n}{n'} \frac{s'}{s} = -\frac{n_L}{1} \frac{(-s/n_L)}{s} = 1$$



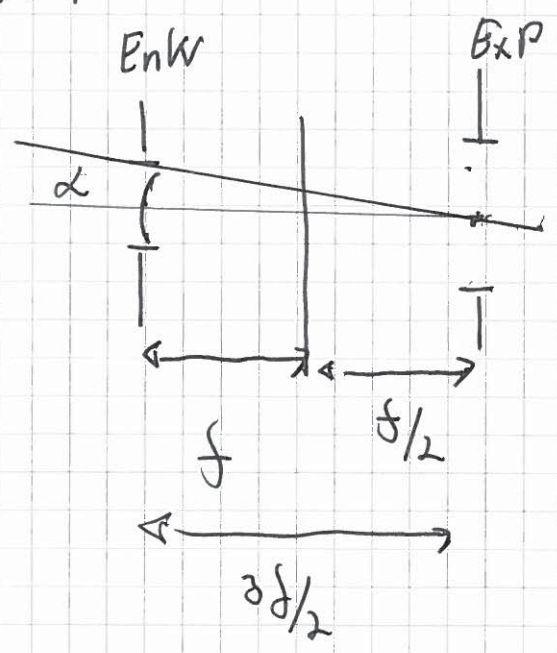


It is seen that  $A_3$  must be Exit Window and thus FS.  $\Rightarrow$  IMAGE OF  $A_3$  onto object plane is EnW.

$$\text{since } M_t = M_{o-vl} \cdot M_{a3} = -1$$

$\Rightarrow$  EnW is located at in front of lens and has  $m = 1$  cm, as the <sup>the</sup> case.

FOV:



$$\tan(2\alpha) = \frac{10 \text{ mm}}{3f/2} =$$

$$2\alpha = 2.18^\circ$$

$$\alpha = 1.09^\circ$$

$$\left( \tan \alpha = \frac{5 \text{ mm}}{\frac{3 \cdot 1.75}{2}} \right)$$



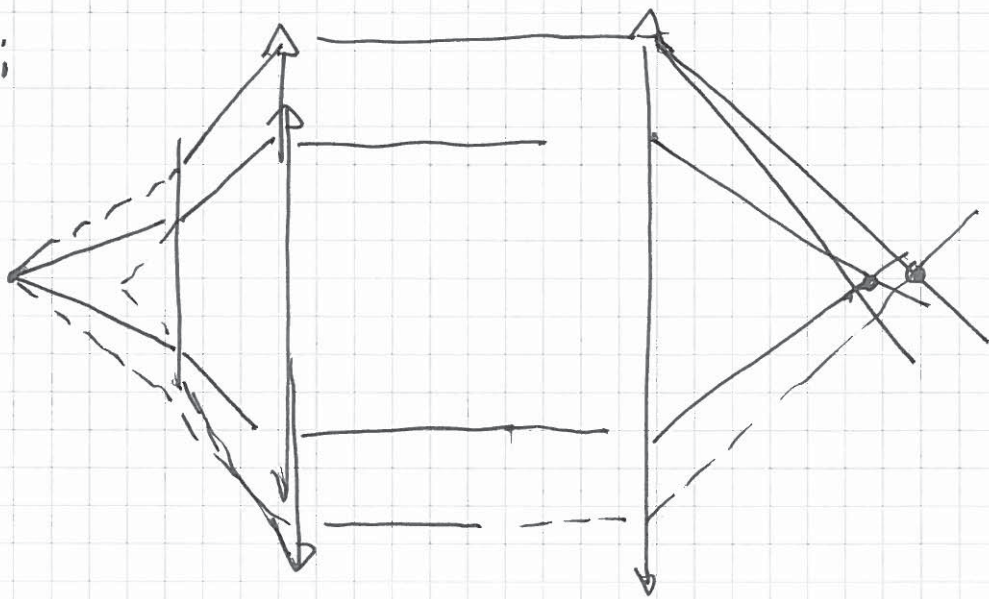
e) The paraxial ray matrix used to calculate the image location is derived w/ the paraxial form of

Snell's law :

$$n'\theta' = n\theta$$

Rays, that are non paraxial will thro form a different image point.

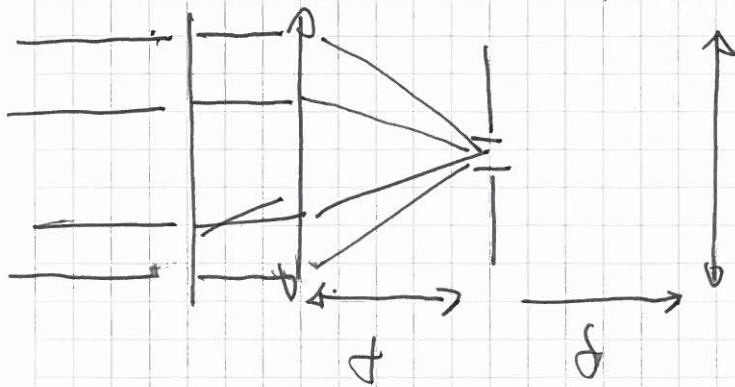
Example :



The AS reduces the no of paraxial rays ~~that~~ ~~the~~ should therefore improve the image quality.

[

⊕) If the AS is located at  $f$  between lens  $L_1$  &  $L_2$ :  
 we have a telecentre system in the object & image space



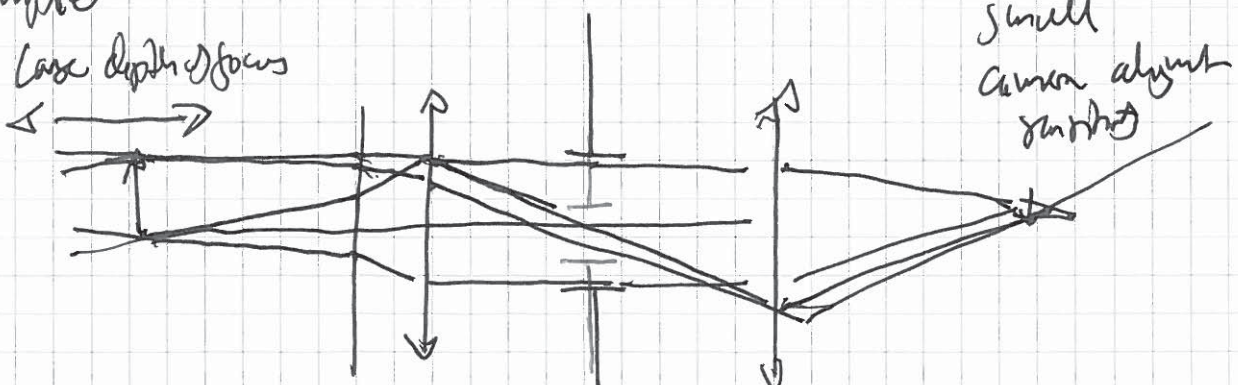
$$\frac{1}{s'} \neq \frac{1}{f} = \frac{1}{f}$$

$$\frac{1}{s'} = 0 \Rightarrow s' = \infty, \quad -\frac{s'}{s} = \infty$$

Both the E<sub>NP</sub> & the E<sub>XP</sub>'s are located in  $\infty$ .

This is a telecentre system. Its advantage is that it only allows highly parallel rays from a certain object point to pass.

Example



It's prime advantage is that

we are (i) little sensitive to focus errors

(ii) also the magnification is little sensitive to depth, hence both in front and at the side of the ~~front~~ object plane will have same size (loss of perspective)

(iii)

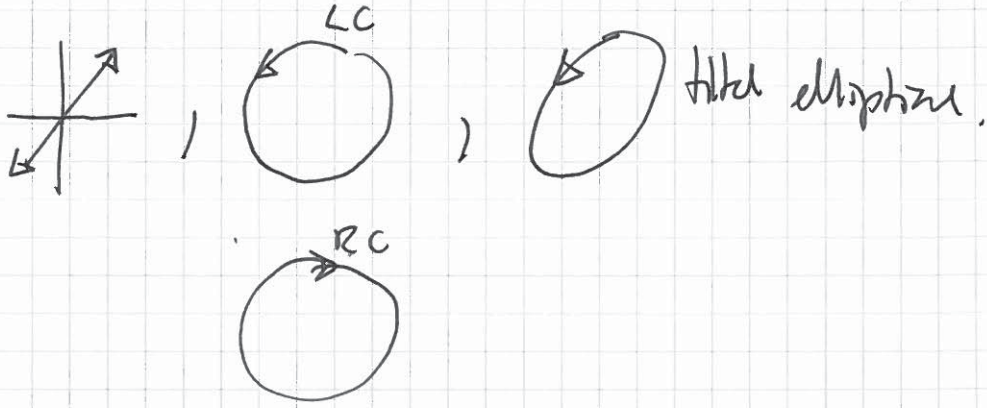
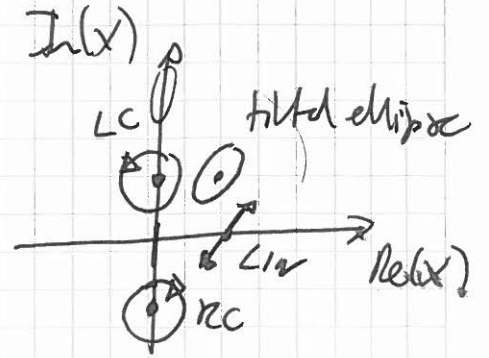


B.1.

(a)

$$\chi = 1, \pm i, 1+i$$

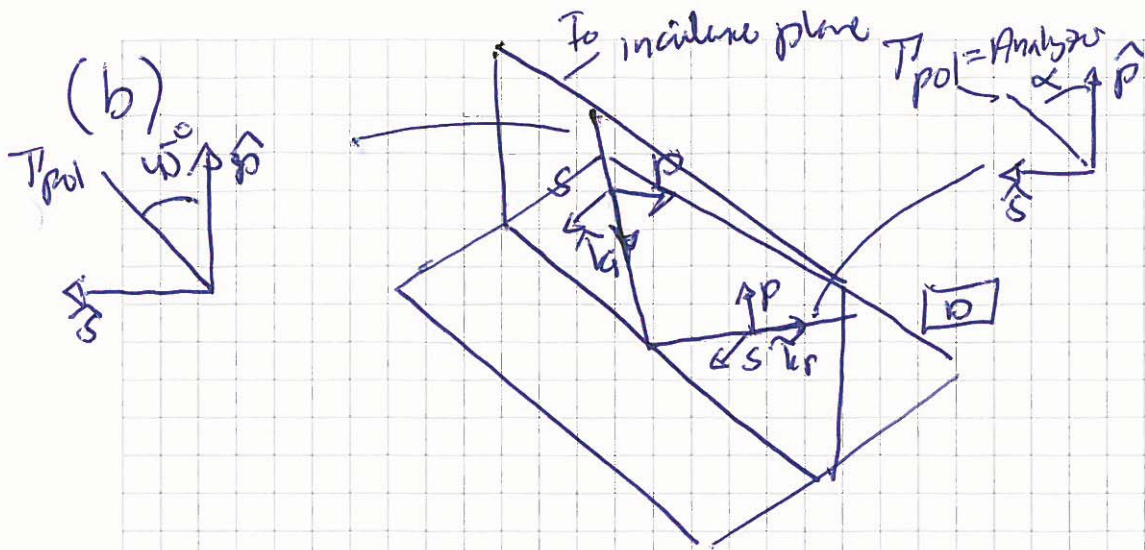
$$\begin{bmatrix} 1 \\ 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 \\ \pm i \end{bmatrix}, \begin{bmatrix} 1 \\ 1+i \end{bmatrix}$$



~~LC~~  $\chi = 1$  :  $\vec{E}(\vec{r}, t) = E_0 \cos(kz - \omega t) \hat{x} + E_0 \cos(kz - \omega t) \hat{y}$

$\chi = i$  :  $\vec{E}(\vec{r}, t) = E_0 \cos(kz - \omega t) \hat{x} + E_0 \cos(kz - \omega t + \frac{\pi}{2}) \hat{y}$

$\underbrace{\hspace{10em}}_{E_{0x} = \cos \omega t} \qquad \underbrace{\hspace{10em}}_{E_{0y} = \sin \omega t}$



$$(i) \quad E_D = \bar{R}(-\alpha) \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \bar{R}(\alpha) \begin{bmatrix} r_p & 0 \\ 0 & r_s \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \sqrt{\frac{I_0}{2}}$$

It is understood that the Jones vector must be given in terms of  $\begin{bmatrix} E_p \\ E_s \end{bmatrix}$ , and that the linear polarizer ~~is~~ oriented  $45^\circ$  as follows

gives a lin. pol. state  $\begin{bmatrix} 1 \\ 1 \end{bmatrix} \frac{1}{\sqrt{2}}$

$$\bar{E}_D = \begin{bmatrix} \cos \alpha & -\sin \alpha \\ \sin \alpha & \cos \alpha \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} \cos \alpha & \sin \alpha \\ -\sin \alpha & \cos \alpha \end{bmatrix} \begin{bmatrix} r_p \\ r_s \end{bmatrix} \sqrt{\frac{I_0}{2}}$$

$$\begin{bmatrix} \cos \alpha & \sin \alpha \\ 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} \cos^2 \alpha & \cos \alpha \sin \alpha \\ \sin \alpha \cos \alpha & \sin^2 \alpha \end{bmatrix} \begin{bmatrix} r_p \\ r_s \end{bmatrix} \sqrt{\frac{I_0}{2}} = \begin{bmatrix} \cos^2 \alpha r_p + \cos \alpha \sin \alpha r_s \\ \sin \alpha \cos \alpha r_p + \sin^2 \alpha r_s \end{bmatrix}$$



$$(ii) \quad \alpha = 45^\circ \Rightarrow \bar{E}_p = \frac{\sqrt{I_0}}{2} \begin{bmatrix} \frac{r_p}{2} + \frac{r_s}{2} \\ \frac{r_p}{2} + \frac{r_s}{2} \end{bmatrix} = \frac{1}{2} \sqrt{\frac{I_0}{2}} (r_p + r_s) \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$I_D = \frac{1}{4} \cdot \frac{1}{2} \cdot I_0 |r_p + r_s|^2 \underbrace{\begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}}_2$$

$$= \frac{1}{4} I_0 |r_p + r_s|^2$$

$$= \frac{1}{4} I_0 (|r_p|^2 + |r_s|^2 + r_p r_s^\phi + r_s r_p^\phi)$$

$$= \frac{1}{4} I_0 (|r_p|^2 + |r_s|^2) \left( 1 + \frac{2 \operatorname{Re}(r_s r_p^\phi)}{|r_p|^2 + |r_s|^2} \right)$$


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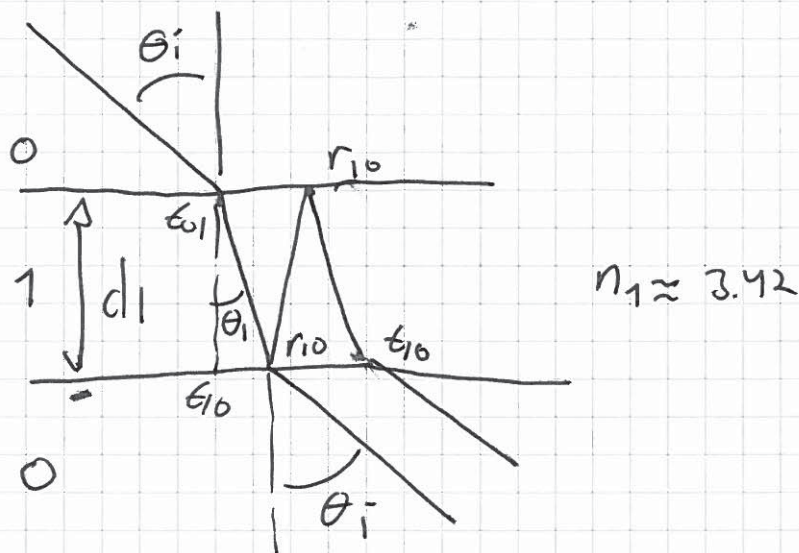


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B2.

(a)



$$\beta = \frac{2\pi}{\lambda} n_1 \cos \theta_t d_1$$

$$t = t_{10} t_{01} e^{i\beta} \left[ 1 + (r_{10})^2 e^{i2\beta} \right]$$

for s-pol:

$$|t|^2 = T$$

since both incident medium and exit medium are identical,

then

$$\Rightarrow T = |t_{10}|^2 |t_{01}|^2 \left( \left[ 1 + (r_{10})^2 e^{-i2\beta} \right] \left[ 1 + (r_{10})^2 e^{+i2\beta} \right] \right)$$

$$1 + |r_{10}|^4 + 2 |r_{10}|^2 \cos 2\beta$$

$$= |t_{10}|^2 |t_{01}|^2 \left( 1 + |r_{10}|^4 + 2 |r_{10}|^2 \cos 2\beta \right)$$

2 contd.

$$(b) \quad \overline{I} = a + b \cos 2\beta$$

$\Rightarrow$  one period of oscillation =  $2\pi$

neglect dispersion, and read off 10 periods

$$\lambda_1 \approx 13 \mu\text{m}$$

$$10 \times 2\pi$$

$$\lambda_{10} \approx 17.2 \mu\text{m}$$

$$2\beta_1 - 2\beta_{10} = 10 \cdot 2\pi$$

$$\Rightarrow \frac{4\pi}{\lambda_1} n_1 \cos \theta_1 d_1 - \frac{4\pi}{\lambda_{10}} n_1 \cos \theta_1 d_1 = 20\pi$$

$$d_1 \left( \frac{\lambda_{10}}{\lambda_1 \lambda_{10}} - \frac{\lambda_1}{\lambda_{10} \lambda_1} \right) = \frac{20}{4} = \frac{5}{n_1 \cos \theta_1}$$

$$d_1 \left( \frac{\lambda_{10} - \lambda_1}{\lambda_1 \lambda_{10}} \right) = \frac{5}{n_1 \cos \theta_1}$$

$$d_1 = \left| \frac{\lambda_1 \lambda_{10}}{\lambda_{10} - \lambda_1} \right| \frac{5}{n_1 \cos \theta_1}$$



$$n_1 \cos \theta_1 = 3.42 \cdot \sqrt{\quad}$$

$$\sin^2 \theta_1 = \left( \frac{n_0 \sin \theta_0}{n_1} \right)^2$$

$$n_1 \cos \theta_1 = n_1 \sqrt{1 - \sin^2 \theta_1} = n_1 \sqrt{1 - \frac{n_0^2 \sin^2 \theta_0}{n_1^2}} = \sqrt{n_1^2 - n_0^2 \sin^2 \theta_0}$$

$$= \sqrt{(3.42)^2 - \sin^2 30^\circ} = 3.3832$$

$$d_1 = \left( \frac{17.2 \cdot 13}{17.2 - 13} \right) \cdot \frac{5}{3.3832}$$

$$= 78.67 \mu\text{m} \quad [ \text{m\u00e1s acurado \u00e9 } 80 \mu\text{m} ]$$

exact radi\u00f3s  $\lambda_1 = 11.4 \mu\text{m}$ ,  $\lambda_2 = 19.49 \mu\text{m}$

$$d = \frac{10 \lambda_1 \lambda_2}{(\lambda_1 - \lambda_2)^2 \sqrt{n_1^2 - \sin^2 \theta_0}}$$

$$n_1 = 3.42, \quad \theta_0 = 30^\circ$$

$$\Rightarrow d = \underline{80 \mu\text{m}}$$



$R_{\text{eff}}(c)$  revised

$$\text{from (a)} \quad t = t_{01} t_{10} e^{i\beta} \left[ 1 + (r_{10})^2 e^{2i\beta} \right], \quad T = |t|^2$$

If  $d = 0$ , then  $2\beta = 0, \beta = 0$

$$\Rightarrow t = t_{01} t_{10} (-1) \left[ 1 + (r_{10})^2 \right] = \mathbf{1} \quad \underline{\text{no film}}$$

$\Rightarrow$  For every  $2\beta = 0, 2\pi, 4\pi, 6\pi, \dots$

$$t = 1 \quad \Rightarrow \quad T = 1 \quad \& \quad \underline{R = (1 - T) = 0}$$

This is a result of constructive interference in the forward direction.

For the maximum reflectivity  $R = 1 - T_{\text{min}} \approx$

$$1 - 0.23 \approx 0.77$$

where  $T \approx 0.23$  has been read off the figure.

conclusion, one film may not create a perfect

reflective coating, which requires a stack of layers.

33

a)

It is clear that the lens brings us to the Fraunhofer diffraction approx.

$$V(\underline{x}, \underline{y}, f) = \mathcal{F}(f) \iint t_A(x, y) \underbrace{e^{i \frac{k}{2f} (x^2 + y^2) - i(k_x x + k_y y)}}_{\parallel e^{i \frac{2\pi}{\lambda} \eta \Delta_0}} dx dy$$

b)

where  $t_A(x, y) = \frac{V^+(0, x, y)}{V^-(0, x, y)}$ .

$\approx$  plane wave illumin.  $\Rightarrow V_0 e^{ikz} \Rightarrow V^-(0, x, y) e^{ikz}$

$$V(\underline{x}, \underline{y}, f) = \mathcal{F}(f) e^{i \frac{2\pi}{\lambda} \eta \Delta_0} \mathcal{F} \left\{ \text{circ} \left( \frac{\rho}{(D_A/2)} \right) \right\}, \quad \rho = \sqrt{x^2 + y^2}$$

$$\mathcal{F} \left\{ \text{circ} \left( \frac{\rho}{D_A/2} \right) \right\} = \frac{\pi (D_A/2)^2 \mathcal{J}_1(K D_A/2)}{K D_A/2} \quad \text{from appendix}$$

$$K = \sqrt{k_x^2 + k_y^2}$$

$$k_x \approx \frac{2\pi}{\lambda} \frac{x}{z}$$

$$\underline{y} = \underline{x}, \underline{y}$$



$$U(\vec{x}, \vec{y}, z) = \frac{1}{i\lambda z} e^{ikz} e^{ik \frac{(\vec{x} + \vec{y})^2}{2z}} e^{i \frac{\pi}{\lambda} \eta \Delta_0} \mathcal{F}\left\{ \text{circ}\left(\frac{\rho}{D_A/2}\right) \right\}$$

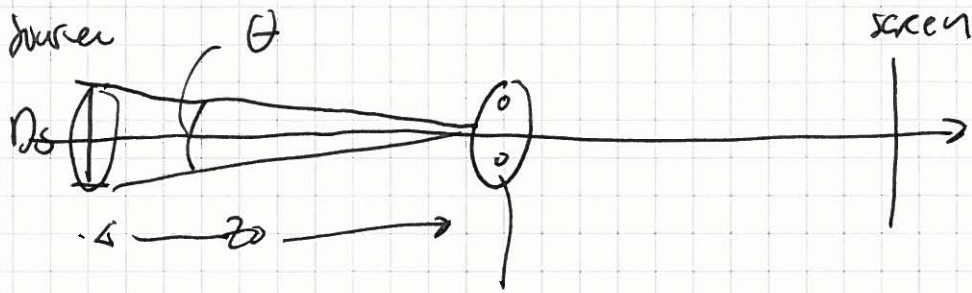

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$$I = \frac{I_0}{\lambda^2 z^2} \pi^2 (D_A/2)^4 \left| \frac{J_1(k D_A/2)}{k D_A/2} \right|^2,$$


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where  $I_0 = \frac{1}{2} \epsilon_0 c |U_0(\vec{x}, \vec{y}, 0)|^2$

b)



coherence area of which  
within the source may give rise to interference/  
diffraction effects to be observed on the screen

It is reasonable to assume that  $l \ll D_A$  to  
observe diffraction effects from the full aperture, otherwise  
the small intensity patterns will be added "incoherently" on  
the screen, ~~washing~~ washing out any diffraction effects.

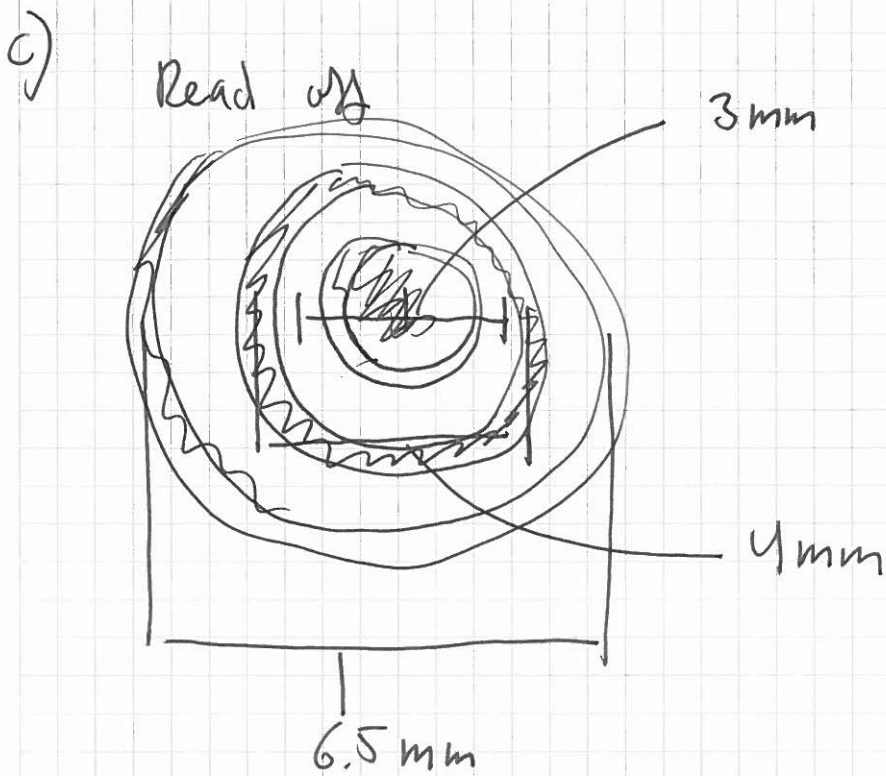
$$\Rightarrow \frac{1.22 \lambda z_0}{D_s} > D_A$$

$$z_0 > \frac{D_A D_s}{1.22 \lambda}$$

or

$$\Theta = \frac{D_s}{z_0} < \frac{1.22 \lambda}{D_A}$$





Use centre to first minimum  $\Rightarrow 5 \mu\text{m}$

From (a)  $\left| \frac{J_1(\kappa D_A/2)}{\kappa D_A/2} \right|$  & appendix,

$$\Rightarrow \frac{2\pi D_A/2}{\lambda} \frac{D_A/2}{f} \underbrace{\sqrt{\delta^2 + \eta^2}}_{5 \mu\text{m}} = \pi \cdot 1.22$$

$$\lambda = 632 \text{ nm}, \quad z = f = 20 \text{ cm}$$

$$\Rightarrow D_A = \frac{1.22 \lambda f}{5 \mu\text{m}} = 0.03 \text{ m} = \underline{\underline{3 \text{ cm}}}$$

Alternatively:

- Center to 1<sup>st</sup> maximum:  $2 \text{ mm} \times \frac{10 \text{ mm}}{3 \text{ mm}} = 6.67 \text{ } \mu\text{m}$

$$D_A = \frac{1.63 \lambda_f}{6.67 \text{ } \mu\text{m}} = \underline{\underline{3 \text{ cm O.K.}}}$$

- between 1<sup>st</sup> max and 2<sup>nd</sup> max etc. . . .